

# EARTHDAWN

Character™ Sheet V 1.0

Discipline: \_\_\_\_\_ Circle: \_\_\_\_\_

Character: \_\_\_\_\_ Player: \_\_\_\_\_  
 Race: \_\_\_\_\_ Age: \_\_\_\_\_ Height: \_\_\_\_\_ Weight: \_\_\_\_\_  
 Appearance: \_\_\_\_\_

## Attributes

	Value	Step	Action Dice
Dexterity:	<input type="text"/>	_____	_____
Strength:	<input type="text"/>	_____	_____
Toughness:	<input type="text"/>	_____	_____
Perception:	<input type="text"/>	_____	_____
Willpower:	<input type="text"/>	_____	_____
Charisma:	<input type="text"/>	_____	_____

## Characteristics

**Defense:** Physical:  Spell:  Social:   
**Movement:** Full:  Combat:  **Initiative:** DEX Step - Armor Penalty =    
 Initiative Step/Die:  /   
**Armor:** Physical:  Mystic:   
**Strength:** Carry:  Lift:  **Racial Attributes:** \_\_\_\_\_

## Wealth

Gold: \_\_\_\_\_  
 Silver: \_\_\_\_\_  
 Copper: \_\_\_\_\_  
 Gems: \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

## Armor & Shields

	Armor Rating	Mystic Bonus	Initiative Penalty	Weight
_____				
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## Weapons

	Damage Step	Damage Dice	Size	Range	Weight	Loc
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## Character Sketch

## Skills & Talents

## Step/Action Dice

Step	Dice
1	D4-2
2	D4-1
3	D4
4	D6
5	D8
6	D10
7	D12
8	2D6
9	D8+D6
10	D10+D6
11	D10+D8
12	2D10
13	D12+D10
14	D20+D4
15	D20+D6
16	D20+D8
17	D20+D10
18	D20+D12
19	D20+2D6
20	D20+D8+D6
21	D20+D10+D6
22	D20+D10+D8
23	D20+2D10
24	D20+D12+D10
25	D20+D10+D8+D4
26	D20+D10+D8+D6
27	D20+D10+2D8
28	D20+2D10+D8
29	D20+D12+D10+D8
30	D20+D10+D8+2D6
31	D20+D10+2D8+D6
32	D20+2D10+2D8
33	D20+3D10+D8
34	D20+D12+2D10+D8
35	2D20+D10+D8+D4
36	2D20+D10+D8+D6
37	2D20+D10+2D8
38	2D20+2D10+D8
39	2D20+D12+D10+D8
40	2D20+D10+D8+2D6

Rank	Attribute	Step	Dice	Disc	Karma	Action	Strain
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### Karma:

Current:  Maximum:   
 Cost: \_\_\_\_\_ Action Die: \_\_\_\_\_  
**Legend Points:**  
 Current: \_\_\_\_\_ Total: \_\_\_\_\_

### Damage

Death Rating: \_\_\_\_\_ Current Damage: \_\_\_\_\_  
 Wound Threshold: \_\_\_\_\_ Wounds: \_\_\_\_\_  
 Unconsciousness Rating: \_\_\_\_\_ Penalty to Step Numbers = # of Wounds - 1.  
 Recovery Tests: \_\_\_\_\_  
 Recovery Dice: \_\_\_\_\_ Blood Magic: \_\_\_\_\_

## Spells

Circle	Threads	Weaving Difficulty	Range	Duration	Effect	Casting Difficulty	Notes

## Free Note Space